

2011 Piedmont Shootout – Boys Weekend

November 12-13, 2011

TOURNAMENT RULES



The Piedmont Shootout will be played in accordance with FIFA Laws of the Game. Except as modified. Region I has established the following policy concerning permission to travel when attending USYSA sanctioned tournaments in Region I. The purpose of this policy is to make it as simple as possible for the US Youth Soccer Region I teams to travel to tournaments within Region I.

The new policy states that any USYS State Association teams within Region I that is accepted into a tournament in Region I do not need permission to travel papers. Permission to Travel isn't required in friendly games within Region I. Note is to be taken on the two (2) states that have an exception to this policy. (Connecticut & New Jersey)

National State Associations in Region I:

*Connecticut Jr Soccer Assn – VYSA teams are to check with tournament rules to see if a permission to travel is needed.

Delaware Youth Soccer Assn

Eastern New York Youth Soccer Assn

Eastern Pennsylvania Youth Soccer Assn

Soccer Maine

Maryland Youth Soccer Assn

Massachusetts Youth Soccer Assn

New Hampshire Soccer Assn

*New Jersey Youth Soccer Assn – VYSA Teams MUST provide Permission to Travel

New York State West Youth Soccer Assn

Pennsylvania West State Soccer Assn

Soccer Rhode Island

Vermont Soccer Assn

Virginia Youth Soccer Assn

West Virginia Soccer Ass

COMPETITION ELIGIBILITY

A. The competition is open to all accepted teams (U10-U16 boys), based on rosters for the soccer year 2011-2012 with these age divisions:

U10 Boys	8/1/01-7/31/02
U11 Boys	8/1/00-7/31/01
U12 Boys	8/1/99-7/31/00
U13 Boys	8/1/98-7/31/99
U14 Boys	8/1/97-7/31/98
U15 Boys	8/1/96-7/31/97
U16 Boys	8/1/95-7/31/96

B. Each team must be in good standing with their state association and be registered with a league affiliated with the United States Soccer Federation or its national equivalent.

C. U10 will be allowed a maximum of 12 players on their roster with up to 5 guest players. U11 and U12 teams will be allowed a maximum 13 players on their roster with up to 5 guest players. U13-U16 may have a maximum of 18 players on their roster with up to 5 guest players. Guest players must also have appropriate player signed passes.

D. Official approved rosters signed or stamped by the appropriate registrar or club official, current (2011-2012) player passes, medical liability forms, and permission to travel forms (out of state teams) must be presented at registration and be available at the field of play at all times. At U10, the tournament will allow recreation all star teams.

E. Irregularities in player eligibility or misinformation in tournament documents may cause dismissal of players or entire teams from the tournament.

F. Ball Size: Size 4 U10 - U12
Size 5 U13-U16

G. Game Duration: 50 min. U10 Halftime - 5 min
60 min. U11-U12 Halftime - 5 min
70 min. U13-U15 Halftime - 5 min
80 min. U16 Halftime - 5 min

H. Substitutions: Unlimited substitutions with permission of referee:

1. After a goal
2. At half time
3. On goal kicks
4. Throw-ins upon possession only
5. Injury (any number of players from both teams may be substituted whenever an injury has occurred after being beckoned onto the pitch by the Referee)
6. Cautioned player (cautioned player only)
7. Start of an overtime period

All substitutes shall inform the referee that they wish to enter the game prior to the time they are entitled to enter the game as a substitute. The substitutes must wait until the referee signals that it is okay for them to enter the field.

I. Home Team: Team listed first is the designated Home Team and must change jerseys when the referee determines a conflict to exist.

J. Forfeits: No forfeit will be allowed without the permission of the tournament director. The score will be counted 3 - 0.

K. 11-a-side: U13-U16 age groups (8'x24' goals) with offside being called.
8-a-side: U11 & U12 age group (7'x21' goals). Offsides will be called.
7-a-side: U10 age group (7'x21' goals). Offsides will be called.

L. Inclement Weather: The Tournament Rules Committee reserves the right to make the following changes in the event of inclement weather:

- * Relocate and/or reschedule a match.
- * Change a division structure.
- * Reduce scheduled duration of a match
- * Cancel a match.

In the event of inclement weather forcing play to be halted and preventing the match from completing during the scheduled time, the score shall stand if at least one-half of the match has been completed. The tournament director will have the final decision on field closure.

IN THE EVENT OF CANCELLATION, THE TOURNAMENT COMMITTEE WILL NEED TO DETERMINE EXPENSES AND COSTS TO DETERMINE IF THERE WILL BE ANY TYPE OF REFUND, IF AT ALL. A DECISION WILL BE MADE WITHIN 3 DAYS AFTER THE EVENT.

M. Player's Equipment: All players must wear shinguards. No metal-rimmed glasses allowed. Casts, splints or body braces made of a hard substance in its final form such as leather, rubber, plastic, plaster or fiberglass must be covered on all exterior surfaces with no less than ½ inch thick, high density polyurethane, or an alternate material of the same thickness and similar physical properties to protect the injury. A medical release for the injured player signed by a licensed physician must be available at the game site.

Rules for Advancement: Teams will play within their respective division. Points will be awarded as follows:

1. 3 points for a win
2. 1 point for a tie
3. 0 points for a loss

If teams are still tied in points in the standings, the following criteria will be used to determine the team's order of finish and/or placement in any subsequent playoffs:

1. Head to Head competition (*disregard if more than two teams tied*)
2. Goal differential (*Goals scored – goals allowed, maximum 4 per game*)
3. Goals for (*maximum 4 per game*)
4. Goals against
5. Must shutouts
6. Penalty kicks (*Tournament Director will decide PK format if more than two teams are tied*)

N. Resolving Ties in Semi-Finals and Championship Match: If the semi-final/championship match is tied at the end of regulation time, the teams will be given a five minute rest and then 2 full five minute periods will be played. This applies to all age groups. If still tied after the two overtime periods are completed, the finalists and/or champion will be decided using the FIFA penalty kick procedure.

O. Placement of Division:

Division of 8: Each team will play 3 games within a 4-team group. The group winners will play for the championship.

Division of 6: There will be two 3 team groups (green and white). Each team will play a two game round robin schedule. At the end of the round robin schedule the two third place teams from each bracket will play a consolation match. Then the 1st place team of the Green bracket will play the second place team of the White bracket. The 1st place team of the White bracket will play the second place team of the Green bracket. The winners of each semi-final will play in the Final.

Division of 5: Each team will play a four game round robin schedule.

Division of 4: Each team will play a three game round robin schedule.

THERE WILL BE NO OTHER BRACKETS BUT THE ONES DESCRIBED ABOVE.

P. Protest: There will be no protests. All officiating decisions are final.

Q. Sideline Behavior: Both teams will sit on the same side of the field. Only coaches and trainers may stay on the player's sideline.

Harassment of the officials from coaches, spectators or players will not be tolerated. Send offs will result in the person leaving the fields and staying in the parking lot.

R. Send-offs: If a player receives a red card or two yellow cards during a match, that player will sit out the rest of that match and also their next match. A coach or other authorized bench personnel sent off during a match must leave the field immediately upon being sent off, and must remain away from the field during the team's next match.

S. NO alcoholic beverages are allowed at any of the game sites.

T. The tournament will be played in accordance with FIFA Laws of the Game except as modified by these rules.

U. Team Withdraw Policy: All teams that withdraw must be done in writing (an email is ok). Teams that withdraw prior to the registration deadline will receive the full amount back minus a \$10 processing fee. Teams that withdraw after the deadline will receive 50% back.